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**Abstract**—Through examples, this manual introduces methods for solving algebraic and transcendental equations like the bisection method, the method of false position, the iteration method and the Newton-Raphson method Python codes are provided for all these methods.

## 1 FIXED POINT ITERATION

**Theorem 1.1.** Consider the equation

$$x = g(x) \quad (0.1)$$

If  $|g'(x)| \leq K < 1$ , then it is possible to frame a difference equation

$$x_{n+1} = g(x_n) \quad (0.2)$$

to solve (0.1) [1].

**Problem 1.** Sketch

$$x^3 + x - 1 = 0 \quad (1.1)$$

**Solution:** The following code generates the Fig. 1

```
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-5,5,20)
y = x**3+x-1
plt.plot(x,y)
plt.grid()
plt.xlabel('$x$')
plt.ylabel('$y$')
#plt.savefig('./figs/fpi_example.
eps')
plt.show()
```

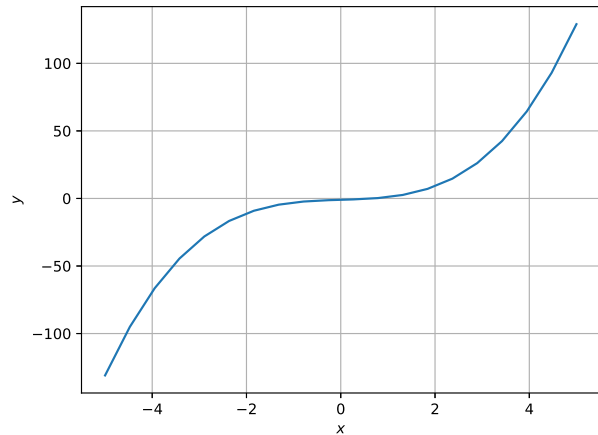


Fig. 1: The solution is at the point where the function meets the X-axis.

**Problem 2.** Obtain the difference equation for (1.1) by iteration.

**Solution:** Expressing (1.1) as

$$x = \frac{1}{1+x^2}, \quad (2.1)$$

the difference equation

$$x_{n+1} = \frac{1}{1+x_n^2}, \quad (2.2)$$

is obtained.

**Problem 3.** Solve (2.2).

**Solution:** The following script computes (2.2) resulting in

$$x = 0.6823278038681895 \quad (3.1)$$

```
import numpy as np
import matplotlib.pyplot as plt

def g(x):
```

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```

    return 1/(1+x**2)

a = 1
n = 50
for i in range(n):
    a = g(a)

print(a)

```

## 2 NEWTON-RALPHSON METHOD

**Problem 4.** Obtain the difference equation for solving

$$f(x) = 0. \quad (4.1)$$

**Solution:** From [2], the desired difference equation is

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} \quad (4.2)$$

**Problem 5.** Solve (1.1) using (4.2) for 4 iterations.

**Solution:** Using the fact that

$$f'(x) = 3x^2 + 1, \quad (5.1)$$

The following script computes (4.2) resulting in

$$x = 0.6823278039465127 \quad (5.2)$$

```

import numpy as np
import matplotlib.pyplot as plt

def f(x):
    return x**3 + x - 1

def f1(x):
    return 3*x**2 + 1

a = 1
n = 4
for i in range(n):
    a = a - f(a)/f1(a)

print(a)

```

**Problem 6.** Compare the Newton-Ralphson method with the Iteration method.

## 3 BISECTION METHOD

**Theorem 3.1.** Consider (1.1) and Fig. 1. Choose a points  $a, b$  for which  $f(a) < 0, f(b) > 0$ . Find  $c_0 =$

$\frac{a+b}{2}$ . If  $f(c_0) < 0, c_1 = \frac{c_1+b}{2}$ , else  $c_1 = \frac{a+c_1}{2}$ . Similarly choose  $c_2, c_3, \dots$ . For sufficiently large iterations,  $c_n$  will coverge to a root of  $f(x)$ . Note that this will happen only if  $f(x)$  is continuous in  $(a, b)$  [3].

**Problem 7.** Solve (1.1) using Theorem 3.1.

**Solution:** From Fig. 1,  $f(-1) < 0$  and  $f(1) > 0$ . Choosing  $a = -1, b = 1$  initially, the following script computes the solution resulting in

$$x = 0.6823278038280183 \quad (7.1)$$

for 50 iterations.

```

import numpy as np
import matplotlib.pyplot as plt

def f(x):
    return x**3 + x - 1

a = -1
b = 1

n = 50

for i in range(n):
    c = (a + b)/2
    if f(c) < 0 :
        a = c
    else :
        b = c

print(c)

```

## 4 METHOD OF FALSE POSITION

**Theorem 4.1.** Consider (1.1). Choose a points  $a, b$  for which  $f(a) < 0, f(b) > 0$ . Find [4]

$$c_k = b_k - f(b_k) \frac{(b_k - a_k)}{f(b_k) - f(a_k)} \quad (7.2)$$

If  $f(c_k) < 0, a_k = c_k$ , else  $b_k = c_k$ . For sufficiently large iterations,  $c_n$  will coverge to a root of  $f(x)$ . Note that this will happen only if  $f(x)$  is continuous in  $(a, b)$ .

**Problem 8.** Solve (1.1) using Theorem 4.1.

**Solution:** From Fig. 1,  $f(-1) < 0$  and  $f(1) > 0$ . Choosing  $a = -1, b = 1$  initially, the following

script computes the solution resulting in

$$x = 0.6823278038280193 \quad (8.1)$$

for 50 iterations.

```

import numpy as np
import matplotlib.pyplot as plt

def f(x):
    return x**3 +x -1

a = -1
b = 1

n = 50

for i in range(n):
    c = b - f(b)*(b-a)/(f(b)-f
      (a))
    if f(c) < 0 :
        a = c
    else :
        b = c

print(c)

```

**Problem 9.** What is the difference between the bisection method and the method of false position?

#### REFERENCES

- [1] E. Kreyszig, *Advanced engineering mathematics*, 8th ed. New Delhi,: Wiley,, c2007.
- [2] Wikipedia. [Online]. Available: [https://en.wikipedia.org/wiki/Newton%27s\\_method](https://en.wikipedia.org/wiki/Newton%27s_method)
- [3] ——. [Online]. Available: [https://en.wikipedia.org/wiki/Bisection\\_method](https://en.wikipedia.org/wiki/Bisection_method)
- [4] ——. [Online]. Available: [https://en.wikipedia.org/wiki/False\\_position\\_method](https://en.wikipedia.org/wiki/False_position_method)